### Pocket Monsters

Throughout this unit students will gain knowledge about cultural aspects of Japan including yokai and kaiju. They will design a creature and incorporate language to describe it in detail.

By the end of the unit students will compose basic information about their design to share with others.

Describing features and attributes of a creature.

Vocabulary and language functions in focus:
- introduce and talk about a character in Japanese
- read and write self-introduction kanji
- describe a character in detail

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<th>Main Ideas</th>
<th>Duration (weeks)</th>
<th>Assessment Item</th>
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<td>Pocket Monsters</td>
<td>Throughout this unit students will gain knowledge about cultural aspects of Japan including yokai and kaiju. They will design a creature and incorporate language to describe it in detail. By the end of the unit students will compose basic information about their design to share with others. Describing features and attributes of a creature.</td>
<td>10 weeks</td>
<td>Assignment: Create a creature and provide a description of physical characteristics, interests, and abilities.</td>
<td>2nd – 8th September (Week 8)</td>
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