### Unit 2
**There’s an App for that.**

The term focuses on using commercial App making software and the programming language of Java. Students will work in teams to develop strategies to produce a working solution to a real life problem.

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Main Ideas</th>
<th>Duration (weeks)</th>
<th>Assessment Item</th>
<th>Due Date</th>
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</thead>
<tbody>
<tr>
<td>Unit 2</td>
<td>There’s an App for that.</td>
<td>10 Weeks</td>
<td>Exam (Java language)</td>
<td>Wed 26/7/17 Week 3</td>
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<tr>
<td>ASSIGNMENT</td>
<td>Digital Portfolio</td>
<td></td>
<td></td>
<td>Wed 30/08/17 Week 8</td>
</tr>
</tbody>
</table>

### Literacy Components
- Speaking and Listening:
- Reading & Viewing:
- Writing & Designing:

### Numeracy Components
- Number:
- Algebra:
- Measurement:
- Space:
- Chance & Data:

### ICT/Technology Components
- Select and use ICTs in the processes of inquiry and research:
- Select and use ICTs to create a range of responses to suit the purpose and audience:
- Select and use ICTs to collaborate and enhance communication for an identified purpose and audience:
- Develop and apply ethical, safe and responsible practices when working with ICTs:
- Use a range of advanced ICT functions and applications: